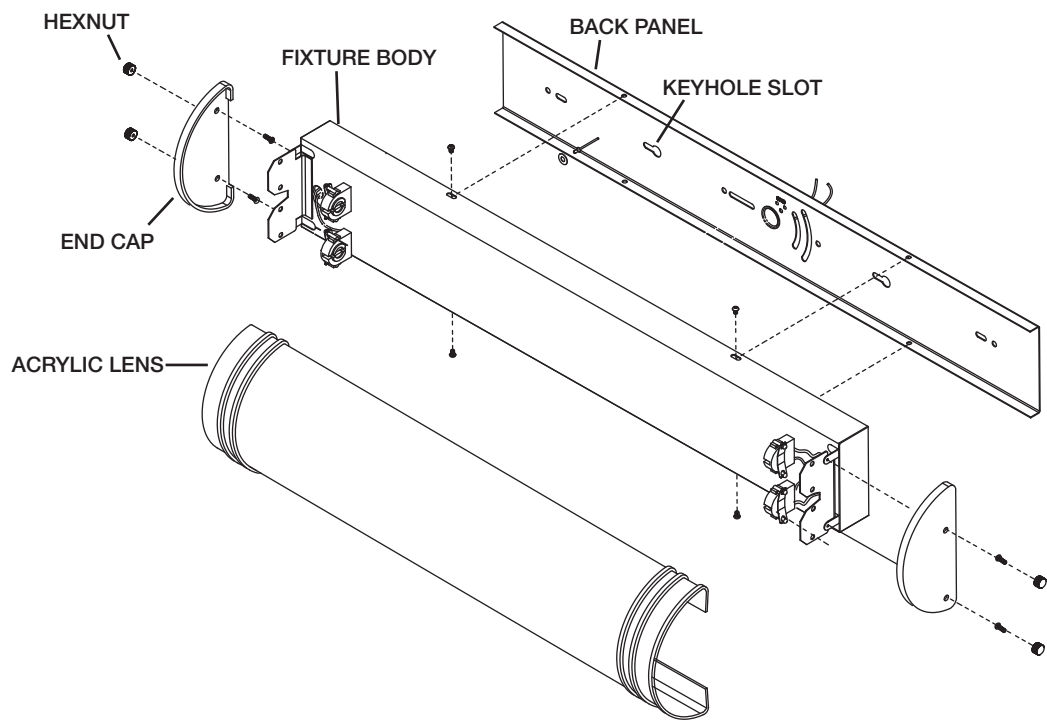




- 1) **TURN OFF POWER.**
IMPORTANT: Before you start, **NEVER** attempt any work without shutting off the electricity until the work is done.
 - a) Go to the main fuse, or circuit breaker, box in your home. Place the main power switch in the “OFF” position.
 - b) Unscrew the fuse(s), or switch “OFF” the circuit breaker switch(s), that control the power to the fixture or room that you are working on.
 - c) Place the wall switch in the “OFF” position. If the fixture to be replaced has a switch or pull chain, place those in the “OFF” position.
- 2) Remove the hexnuts from one of the end caps. Remove the end cap and the acrylic lens from the fixture body.
- 3) Pull the supply wire and house ground wire out from the outlet box.
- 4) Loosen the (4) screws on two sides of the fixture body. Remove the back panel out from the fixture body.
- 5) Position the back panel over the outlet box. Mark the location of the two keyhole slots located on the back panel. Be sure to mark only the narrow parts of the keyhole slots. Remove the back panel from the ceiling. Drill the two holes using the appropriately sized drill bit. Insert the provided anchors into the holes.
- 6) Put all the fixture wires through the back panel.
- 7) Make the wiring connections:
 - 1. Connect the house ground wire to the fixture ground wire using wire connector (not provided).
 - 2. Connect the white supply wire to the white fixture wire.
 - 3. Connect the black supply wire to the black fixture wire using wire connectors.
 - 4. Carefully tuck all wire back into the outlet box.
- 8) Locate the back panel over the outlet box. Put the mounting screws through the slots on the back panel. Secure the mounting screws to the outlet box tightly. Secure the anchor screws into the anchors.
- 9) Put the fixture body over the back panel and secure it by (4) screws.
- 10) Insert recommended bulbs.
- 11) Place the acrylic lens over the fixture body. Replace the end cap onto the fixture body through the screws and secure it using the hexnuts.